

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Mongoose MON-67
Movement Points: 25
Walking: 8
Running: 12
Jumping: 0
Engine Type: 200 Fusion
Tonnage: 25
Tech Base: Inner Sphere
Rules Level: Introductory
Role: Striker

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Medium Laser	LA	3	5 [DE]	—	3	6	9
1	Medium Laser	RA	3	5 [DE]	—	3	6	9
1	Medium Laser	CT	3	5 [DE]	—	3	6	9
1	Small Laser	HD	1	3 [DE]	—	1	2	3

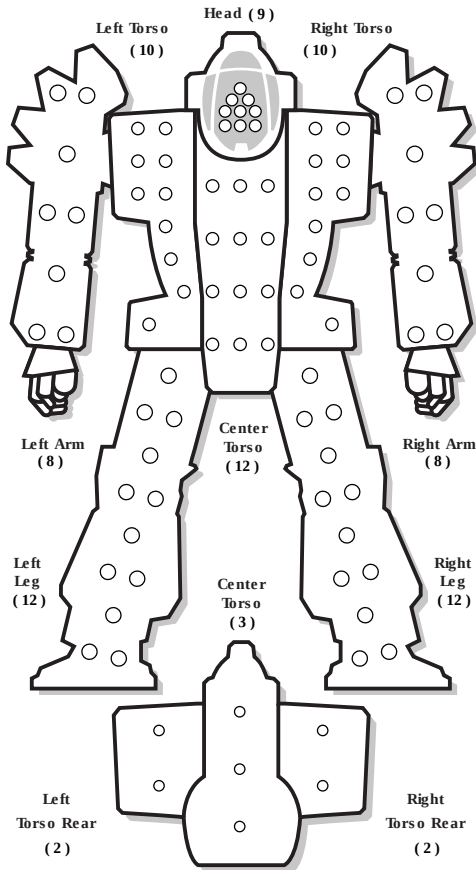
WARRIOR DATA

Name: _____
Gunnery Skill: _____ Piloting Skill: _____
Hits Taken
Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

ARMOR DIAGRAM

Standard Armor



BV: 741



CRITICAL TABLE

1-3	Left Arm		Head		Right Arm	
	1. Shoulder		1. Life Support		1. Shoulder	
	2. Upper Arm Actuator		2. Sensors		2. Upper Arm Actuator	
	3. Lower Arm Actuator		3. Cockpit		3. Lower Arm Actuator	
	4. Hand Actuator		4. Small Laser		4. Hand Actuator	
	5. Medium Laser		5. Sensors		5. Medium Laser	
4-6	6. Roll Again		6. Life Support		6. Roll Again	
	1. Roll Again		Center Torso		1. Roll Again	
	2. Roll Again					
	3. Roll Again					
	4. Roll Again					
	5. Roll Again					
1-3	6. Roll Again				6. Roll Again	
	Left Torso		Engine Hits ○○○○ Gyro Hits ○○○ Sensor Hits ○○○ Life Support ○		Right Torso	
	1. Roll Again				1. Roll Again	
	2. Roll Again				2. Roll Again	
	3. Roll Again				3. Roll Again	
	4. Roll Again				4. Roll Again	
4-6	5. Roll Again				5. Roll Again	
	6. Roll Again		6. Roll Again			
	1. Roll Again		Damage Transfer Diagram		1. Roll Again	
	2. Roll Again					
	3. Roll Again					
	4. Roll Again					
5. Roll Again						
1-3	6. Roll Again				6. Roll Again	
	Left Leg		CATALYST game labs		Right Leg	
	1. Hip				1. Hip	
	2. Upper Leg Actuator				2. Upper Leg Actuator	
	3. Lower Leg Actuator				3. Lower Leg Actuator	
	4. Foot Actuator				4. Foot Actuator	
5. Heat Sink		5. Heat Sink				
4-6	6. Roll Again		6. Roll Again			